

2011 – 2012
POTENTIAL PLAYERS AND PARENTS



WELCOME TO MARCUS BASEBALL
TEAM FIRST, TEAM LAST

EDWARD S. MARCUS HIGH SCHOOL
5707 Morriss Road • Flower Mound, Texas 75028 • 469.713.5196



TEAM FIRST, TEAM LAST

Dear Potential Marcus Baseball Parents:

Thank you for expressing your interest in Marcus Baseball, one of the premier 5A baseball programs in the State of Texas. We have established a standard of winning and we will continue in this direction for many years to come. The future of Marcus Baseball is very promising and our players must have the will and dedication to keep this promise alive.

The Marcus Baseball Program is based on 3 Principles:

1. **Hard Work** – The number one guiding principle of our program is hard work. There is no substitute for work and there is no trick or easy way. Our players will be committed to working hard every day toward our ultimate goal of winning a 5A State Championship. Success travels in the company of hard work.
2. **Team Work** – The second guiding principle of our program is team work. Our players play to be a part of something much bigger than themselves. They join together, believe in one another, and push each other to reach a level of greatness that can only be achieved when they all work as one. Our motto will always be: *“Team First, Team Last”*.
3. **Discipline** – The third guiding principle of our program is discipline. For our players to be successful, both on and off the field, they must be self-disciplined.

In this packet you will find a frequently asked questions section, information regarding our Fundraising events, Spring Baseball Try-Outs, Booster Club information, and other useful information about the Marcus Baseball Program.

I am excited about the upcoming 2012 season and the journey we have in front of us. If you have any additional questions, feel free to email me at sykorad@lisd.net and I will get back to you in a timely manner.

Yours In Baseball,

Dustin Sykora
Head Baseball Coach
Marcus High School
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MARCUS BASEBALL

Frequently asked questions section (FAQs)

Q – Can my freshman get in the baseball class in the fall or the spring semesters?

A – No. Lewisville I.S.D. does not permit freshman in the baseball class. Freshman baseball is a total after-school sport. If a freshman does make the Junior Varsity or Varsity team, then he will be moved into the 4th Period Baseball class.

Q – How many players will make the team?

A – Typically the number is between 15 – 20. I like to error on the side of keeping too many freshman. Ideal numbers are 15 – 20 players on the Varsity and Freshman Rosters and 12-14 on the Junior Varsity Roster.

Q – Why should we help with fundraisers when all the money goes to the varsity?

A – The money goes to **THE PROGRAM**. The Varsity is at the top of the program, so sure, most new items (i.e. uniforms) go to them. The idea is for the kids to have something to look forward to when they make the varsity team. Remember, ideally, your son will be on the varsity roster someday getting all the “perks”.

Q – Is there a playing time rule.

A – **NO**. There should be no expectations for “equal” playing time. Our coaching staff will put the best 9 players on the field of play that we **TRUST** to allow us to be successful.

Q – What are tryouts like?

A – I will run my tryouts like a major league scouting bureau tryout. We will test each player in 30 and 60 yard runs, home to 1st base, home to home, evaluate arm strength using a radar gun, fielding ability, throwing accuracy, and offensive production. We will also have a series of intra-squad games giving everyone live at-bats and game-like situations.

Q – What does the booster club do and how can I help?

A – The booster club works for the coach and for the overall program to help enrich the student-athletes experience while playing for the Marcus Baseball program. The fund-raising role of the booster club is particularly crucial in today’s economic climate. The best way to get information is to attend out monthly meetings which are held in the Marcus Cafeteria. ***The expectation is that ALL baseball families become members of the Marcus Baseball Booster Club.***

FALL BASEBALL INFORMATION

We will have two freshman teams representing Marcus Baseball in the Northeast Tarrant Baseball League this fall. The number of teams will depend on the number of players who sign-up to play. Doubleheaders will be played on Tuesday nights and Saturday mornings. Games will be played from September 6th thru October 15th and will consist of two – 5 inning games with a time limit of 1 hour 30 minutes. The cost to play Fall Ball this season will vary depending on the number of players on the team. There will be an additional cost for the hat and shirt. Contact Rick Mound with any further questions (Cell:214.264.1232).

OFF-SEASON WORKOUTS

Lewisville I.S.D. does not permit freshman to enroll in the Baseball Off-Season class. However, unless your son is playing another sport (football, basketball, etc...), he is strongly encouraged to work on his baseball skills and overall conditioning level on a daily basis.

SPRING BASEBALL INFORMATION

Try-outs for the Marcus Baseball Team will be:

Varsity

- Friday, January 27th from 2:30 p.m. – 4:30 p.m.
- Saturday, January 28th from 10:00 a.m. – 12:00 p.m.
- Monday, January 30th from 2:30 p.m. – 4:30 p.m.
- Tuesday, January 31st from 2:30 p.m. – 4:00 p.m. (*IF NEEDED*)

Junior Varsity

- Friday, January 27th from 4:30 p.m. – 6:30 p.m.
- Saturday, January 28th from 12:30 p.m. – 2:30 p.m.
- Monday, January 30th from 4:30 p.m. – 6:30 p.m.
- Tuesday, January 31st from 4:30 p.m. – 6:30 p.m. (*IF NEEDED*)

Freshman

- Friday, January 27th from 4:00 p.m. – 5:00 p.m. (player information sheets/photo, heights/weights)
- Saturday, January 28th from 3:00 p.m. – 5:00 p.m.
- Monday, January 30th from 6:30 p.m. – 8:30 p.m. (1st cut)
- Tuesday, January 31st from 6:30 p.m. – 8:30 p.m.
- Wednesday, February 1st from 6:00 p.m. – 8:00 p.m. (2nd cut)
- Thursday, February 2nd from 6:00 p.m. – 8:00 p.m.
- Friday, February 3rd from 6:00 p.m. – 8:00 p.m.
- Saturday, February 4th --- TEAM ANNOUNCED

The players selected from this try-out will play the full allotment of scrimmages, tournaments, and games under the rules set forth by the University Interscholastic League.

FALL & SPRING FUNDRAISERS

Fundraising is an integral and unfortunately necessary part of high school sports. Over 95% of our baseball related expenditures comes from funding generated through our Booster Club, sponsors, and our baseball family. In the fall, we have two important fundraising drives that we ask each player and family to participate in as follows:

1. **Marcus Baseball Fall Raffle** --- Our largest fundraiser. Thru our Booster Club we ask that families solicit and submit donations from area businesses (exs. Dallas Stars tickets, Hotel stays, restaurant gift cards, etc...) for which raffle tickets are subsequently sold. A \$100 gift card is awarded to the family acquiring the highest retail value donation. We would like high value donations submitted to the Booster Club as early in September as possible, but no later than September 15th – the date of submission is the tie breaker for \$100 gift card incentive. Players are then asked to sell at least 25 tickets at a price of \$10/ticket.
2. **Texas Ranger Tickets** --- One of the most exciting benefits of our program is the privilege of playing at the Texas Rangers Ball Park in Arlington. In order to be able to do so, the Rangers ask that we sell at least 1,000 tickets in advance of their baseball season. In addition to being able to play this also becomes a fund raiser with profits from ticket sales going to our program. We ask that our players sell at least 20 tickets starting mid-December thru early February 2012. As an incentive the top ticket seller will be able to invite 4 guests to attend a Rangers game in a suite. Please contact Mike Allen with any further questions (Cell: 972.672.9573).



Team First, Team Last

YEAR LONG STRATEGIC PLANNING

All plans in total compliance with UIL rules and regulations

Fall Semester

Off-Season --- Athletic Period Workouts

Weeks #1 – 9

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Fundies	Group	Fundies	Group	Fundies	F - Fall Ball
Conditioning	V - Fall Ball	Conditioning	Conditioning	Offense	Bullpens - V
Bullpens – JV		Bullpens – JV	Bullpens – V		

Weeks #10 - 18

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Weights - PC	Weights - PC	Study Hall	Weights - PC	Fundies	OFF
Long Toss	Competition	Long Toss	Competition	Long Toss	

Spring Semester

In-Season --- Athletic Period Workouts

Weeks #1 - 9

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Practice	Games	Practice	Practice	Games	Weights – V
Conditioning		Weights – V	Conditioning		

Weeks #10 - 18

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Practice	Games	Practice	Practice	Games	OFF
Conditioning			Conditioning		

Fall Baseball Program

- 3 Teams (Varsity, JV, and Freshman)
- 12-14 Games
- Varsity will play on Tuesday / Freshman will play on Saturday
- Emphasis is on applying instructional techniques used in the baseball athletic period.
- Players will gain experience and increase competitive levels in a normally down time of year.

Spring Baseball Program

- 3 Teams (Varsity, JV, and Freshman)
- 3 Tournaments + 17 games or 2 Tournaments + 20 games
- Emphasis is on being extremely competitive as an entire program.
- The ultimate goal is to get in the state playoffs and win a State Championship.

MARCUS BASEBALL

PLAN OF ACTION

VISION – To establish a program that is successful on and off the field and relevant in the community.

PLAN

1. Involved and useful off-season program that not only increases athleticism but sport specific fundamentals as well.
2. Increase program participation not only with players but with parental involvement.
3. Create a team / family atmosphere where players are interested in each other and the program.
4. Provide a leadership development program to build leaders within the program both on and off the field.

GOALS

1. Win each game, one game at a time.
2. Win one tournament.
3. Win the L.I.S.D championship.
4. Win the District 8-5A Championship.
5. Win the Region I Championship.
6. WIN THE STATE CHAMPIONSHIP.

CHALLENGE – Practice to WIN, not just to Practice.

OPPORTUNITIES

1. Make the team as a two-position player.
2. Make the starting line-up.

INDIVIDUAL PLAYER RESPONSIBILITIES

1. Follow All Team Rules
2. Maintain Academic requirements
3. Maintain Citizenship requirements

MARCUS BASEBALL

The Whole Ball Player

CAN BE SEEN WITH THE EYE:

PITCHERS

ARM STRENGTH
FASTBALL
CURVEBALL
SLIDER
CHANGE UP
COMMAND
SIZE
STAMINA
POISE
MECHANICS
RECORDS

CATCHERS

ARM STRENGTH
THROWING ACCURACY
QUICKNESS
HANDS
RECEIVING
HITTING ABILITY
POWER
HUSTLE
LEADERSHIP
AGILITY
STATISTICS

INFIELD / OUTFIELD

ARM STRENGTH
THROWING ACCURACY
SPEED
HANDS
FIELDING
RANGE
POWER
HUSTLE
INSTINCT
COORDINATION
STATISTICS

CANNOT BE SEEN WITH THE EYE:

ATTITUDE – DESIRE, DRIVE, WILLING MIND, AMBITION, AGGRESSIVE

MENTALITY – INTELLIGENCE, BASEBALL IQ, COACHABLE, KNOWLEDGABLE, GOAL ORIENTED

WINNER – HEART, COMPETES, PRIDE, CONFIDENCE, HABITS

PERSONALITY – IMPROVEMENT, CONSISTENCY, MATURITY, ADJUSTMENT, TEMPERMENT

HANDLES SUCCESS AND FAILURE WELL – MENTAL TOUGHNESS, HUMBLE

RELATES TO HIS FAMILY WELL – TREATS EVERYONE WITH RESPECT, CARES FOR OTHERS

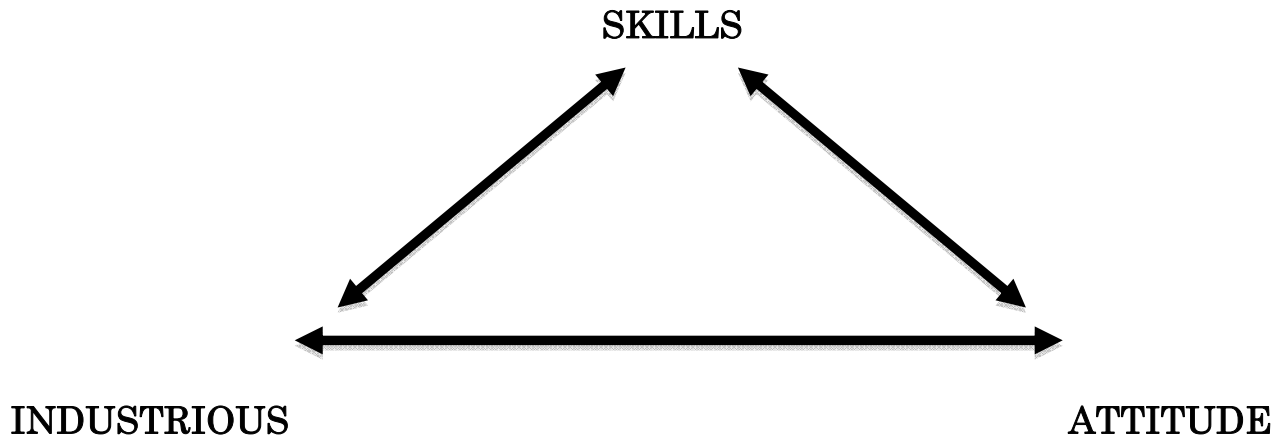
ANTICIPATES WELL – SITUATIONAL BASEBALL IQ

WILLING TO LEARN – LEARN THE PROPER MECHANICS TO IMPROVE SKILL SET

MARCUS BASEBALL

Performance Triangle

The foundation for success of each player in the Marcus Baseball Program is the “Performance Triangle”.



The First Cornerstone: Industrious

Each one of our players will have to work and work *hard* every day. Hard work is essential for our players to reach their full potential. A willingness to and an appetite for hard work must be present for success.

The Second Cornerstone: Attitude

There is no way for our players to be successful without the proper mental attitude. A person’s attitude is simply his *habit of thinking*. Therefore, it is possible to create a good attitude by thinking the right thoughts. The mental attitude of our players must be “*I Will*” instead of “*I hope or I’ll try*”.

The Apex: Skills

The pinnacle of success for each of our players depends on his mental and physical skill set. The game of baseball is built around failure, so the mental make-up of our players is one of the most important qualities they will possess. Ultimately, to compete at the highest level of high school baseball, our players must also possess a tremendous, physical skill set.

The culmination of a player’s industriousness, attitude, and mental/physical skill set will determine his success and, most importantly, the success of the Marcus Baseball Program.

MARCUS BASEBALL

Coaching Characteristics

- Always be prepared to go on the field every day.
- Teach how and why, not enough to just spot mistakes.
(Coach Specifics, Not Results!)
- Never allow players to be lazy mentally or physically.
- Teach mental and physical toughness in conjunction with technique.
- Build a teaching plan in a positive manner toward success.
- Constantly look for improved methods to motivate and teach players.
- Morale belongs to everyone, but it starts with me.
- Be aware of players attitudes and efforts...these are signs of good and/or bad morale.
- Use professional courtesy; stand ready to discuss anything that may improve our team.
- Be constantly aware of UIL rules and regulations.
- Assume total responsibility for the performance of my players.
- **TOUGH LOVE:** *We will not accept you as you are. We will only accept you for what you can become. Through that process, we will guide, love, and encourage you to be the best that you can be.*

MARCUS BASEBALL

Student-Athlete Characteristics

1. Leader in the classroom
2. Industrious
3. Trustworthy
4. Character / Honesty
5. Loyalty
6. Ability to accept responsibility
7. Does not care who gets the credit
8. Perseverance
9. Coachable
10. Mentally and Physically Tough
11. Student of the Game
12. Respects our opponent
13. Ultra-competitive
14. Encourages teammates
15. Maintains poise
16. Invites challenges
17. "The magic of believing"
18. Visualize the game before it happens
19. Kill the will of our opponents
20. Having fun!